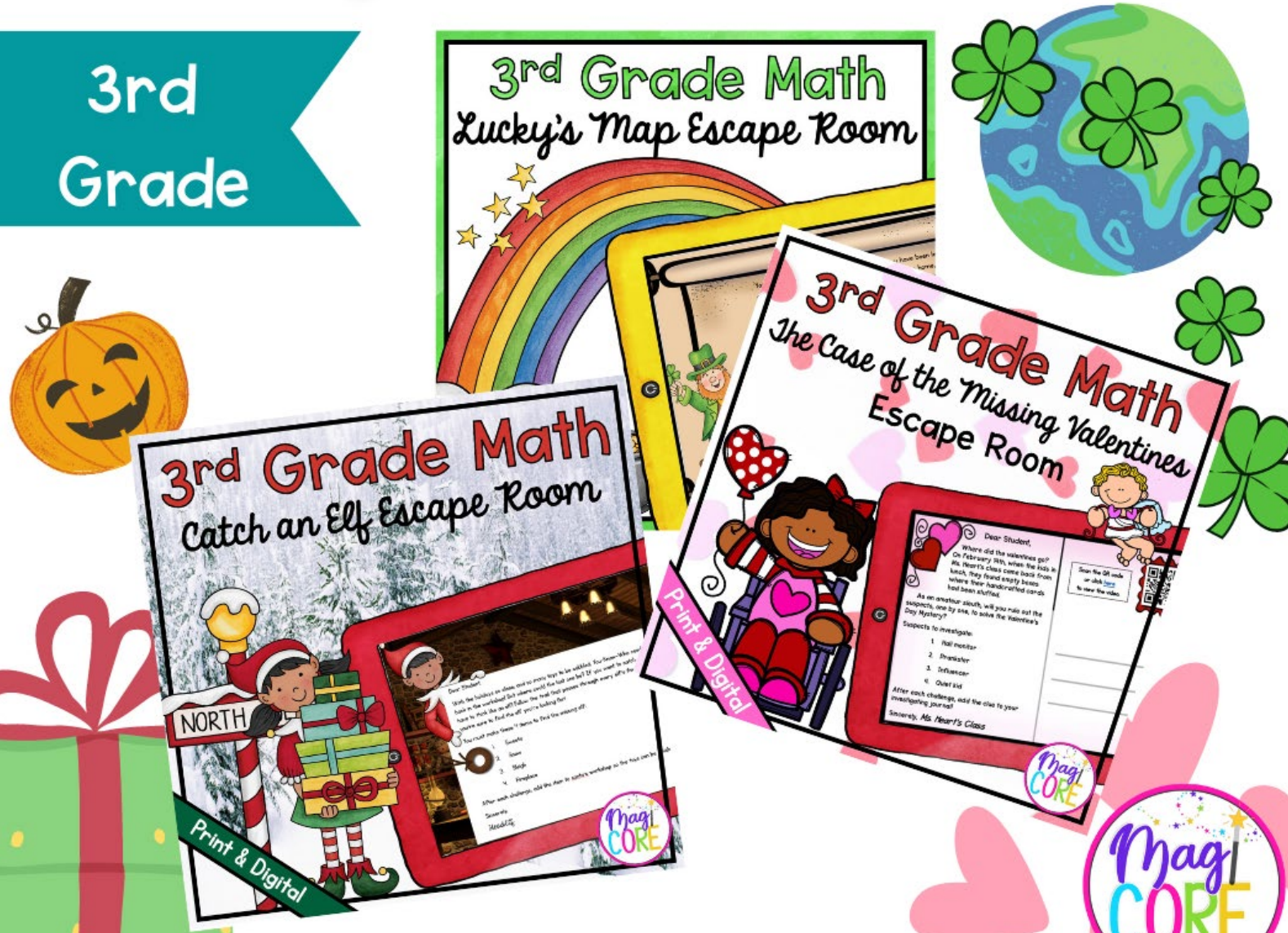
Holiday Math Escape Room Bundle

3rd Grade



3rd Grade Math

Catch an Elf Escape Room

Print & Digital

MagiCORE

Print & Two Digital Options

Print Friendly Version

Challenge #1

1. Solve each addition or subtraction problem.
2. Record answers on your brochure.
3. Check your answers in the Catch an Elf Decoder.
4. Add the cookie to the workshop.
5. Scan the QR code in the corner of the next page.
6. Move on to the challenge #2.

1. Solve the problem below:

   487 + 276 =

   a. 663
   b. 763
   c. 653
   d. 773

2. Solve the problem below:

   805
   − 359

   a. 534
   b. 428
   c. 446
   d. 466

3. What step should you do next to solve this problem?

   608
   − 247
   1

   a. Subtract 4 − 0 to get 4 in the tens place.
   b. Regroup a hundred from the 6 since you cannot subtract 4 from 0.
   c. Regroup a ten from the 8 since you cannot subtract 4 from 0.
   d. Subtract 6 − 2 to get 4 in the hundreds place.

4. The elves must make 400 toys each week to make their holiday goal. If they already made 247 toys this week, how many more toys do they still need to make?

   Show your Work

   a. 167
   b. 253
   c. 147
   d. 153

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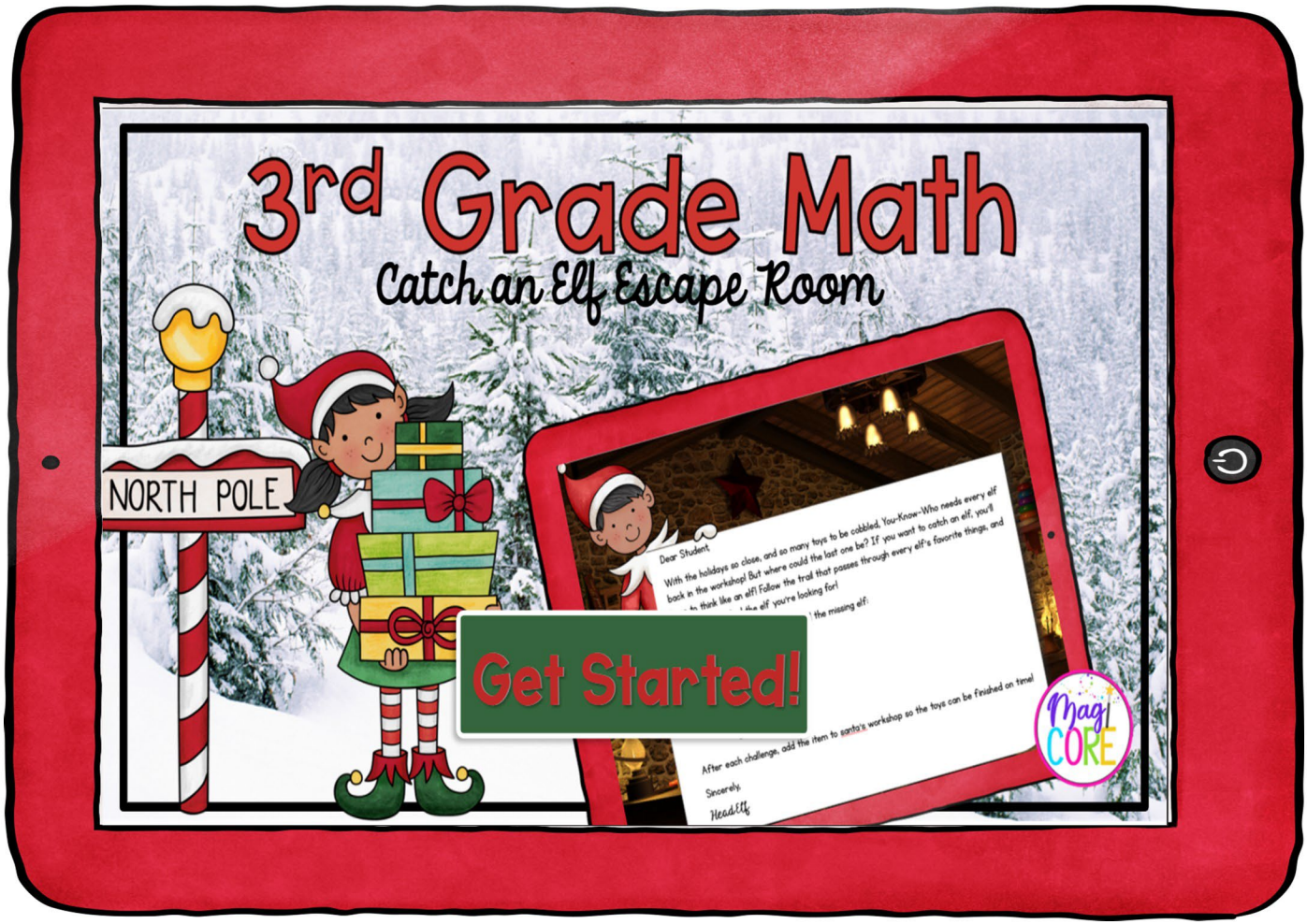
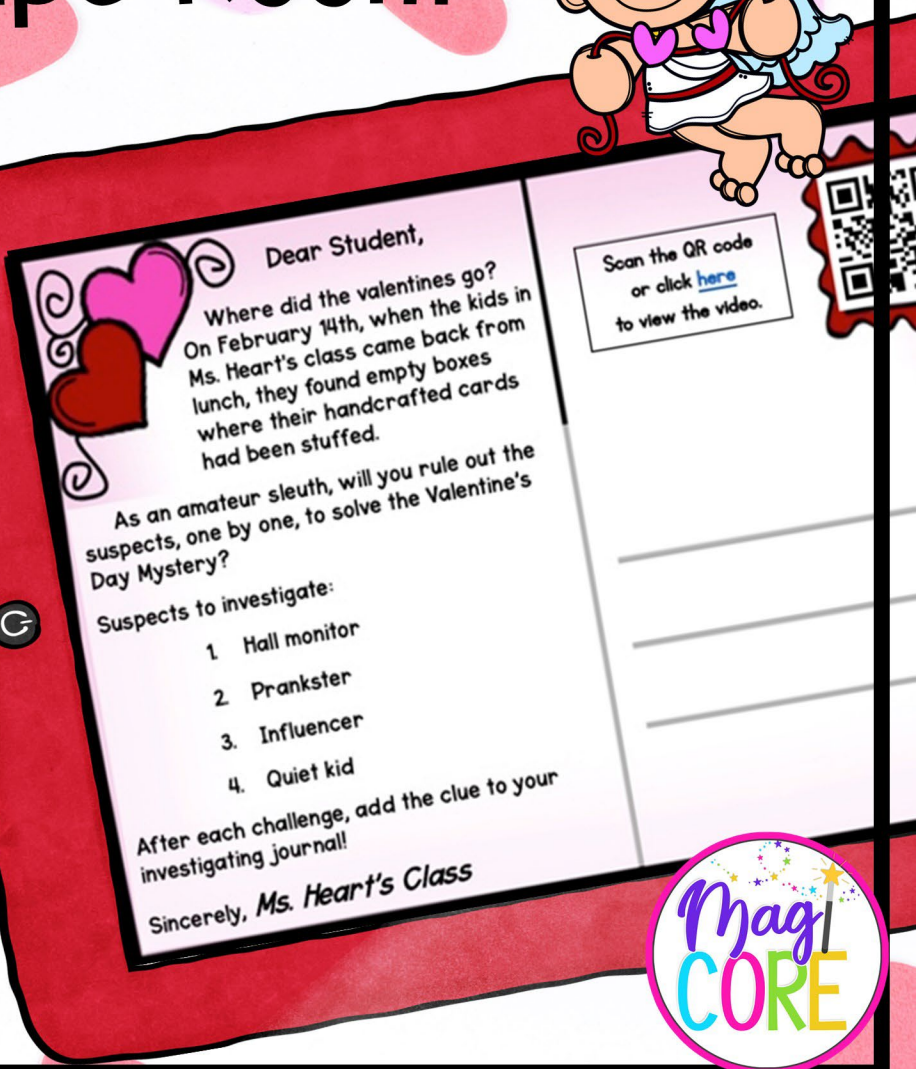
the video.

Digital Webscape™ & Google Slides



3rd Grade Math

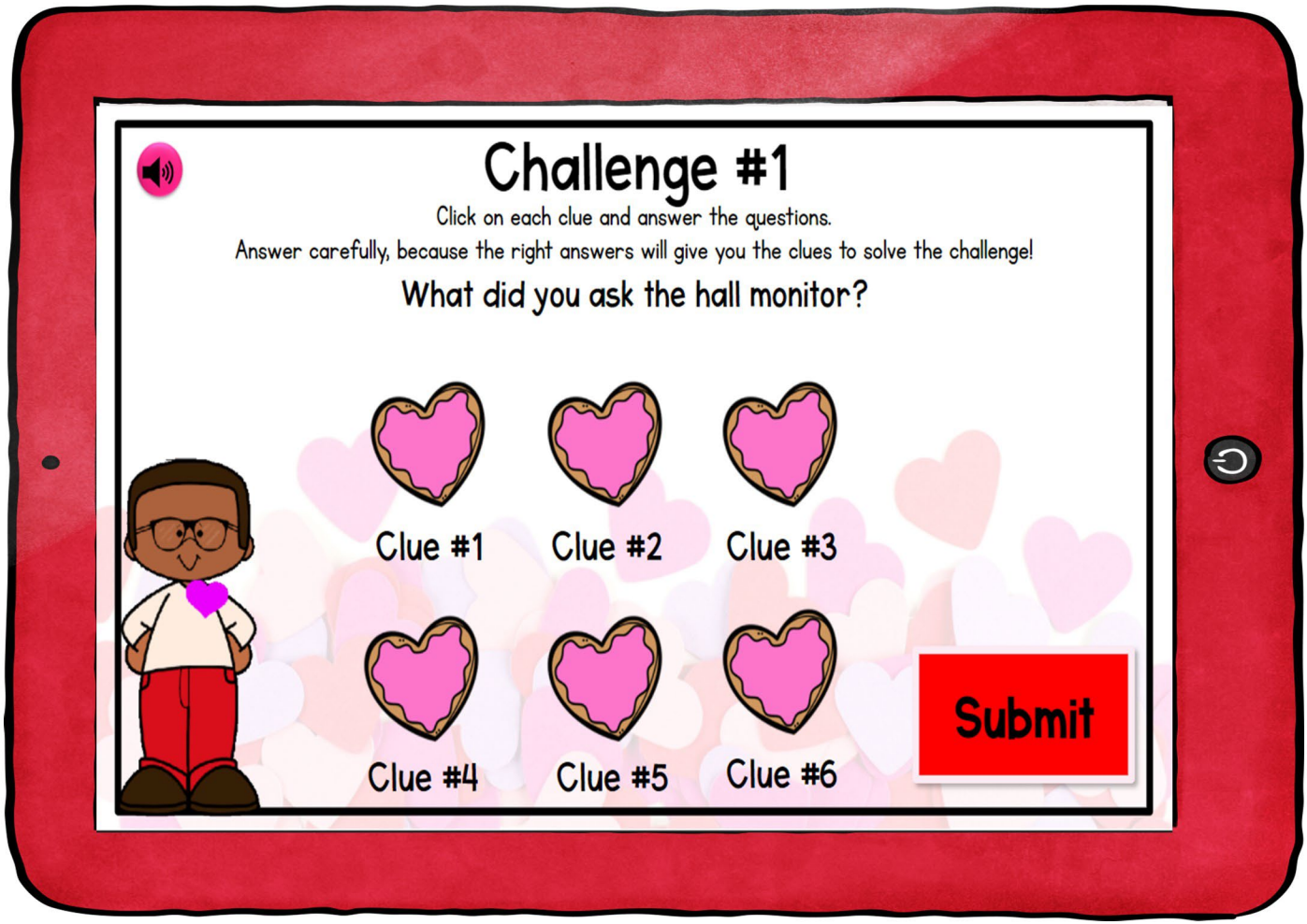
The Case of the Missing Valentines Escape Room



Print & Digital

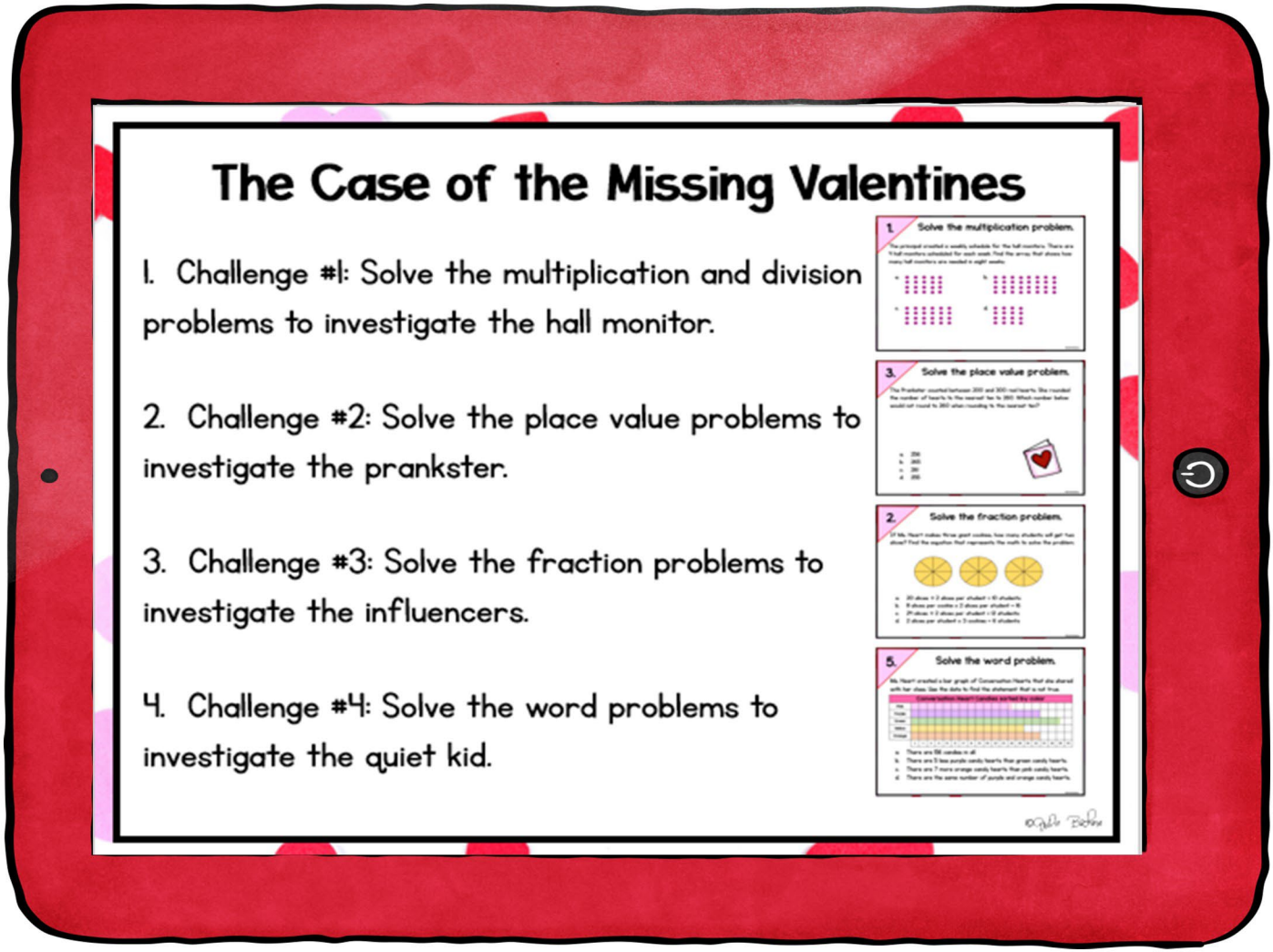
Magi CORE

Webscape™ is Interactive & Self-Correcting!



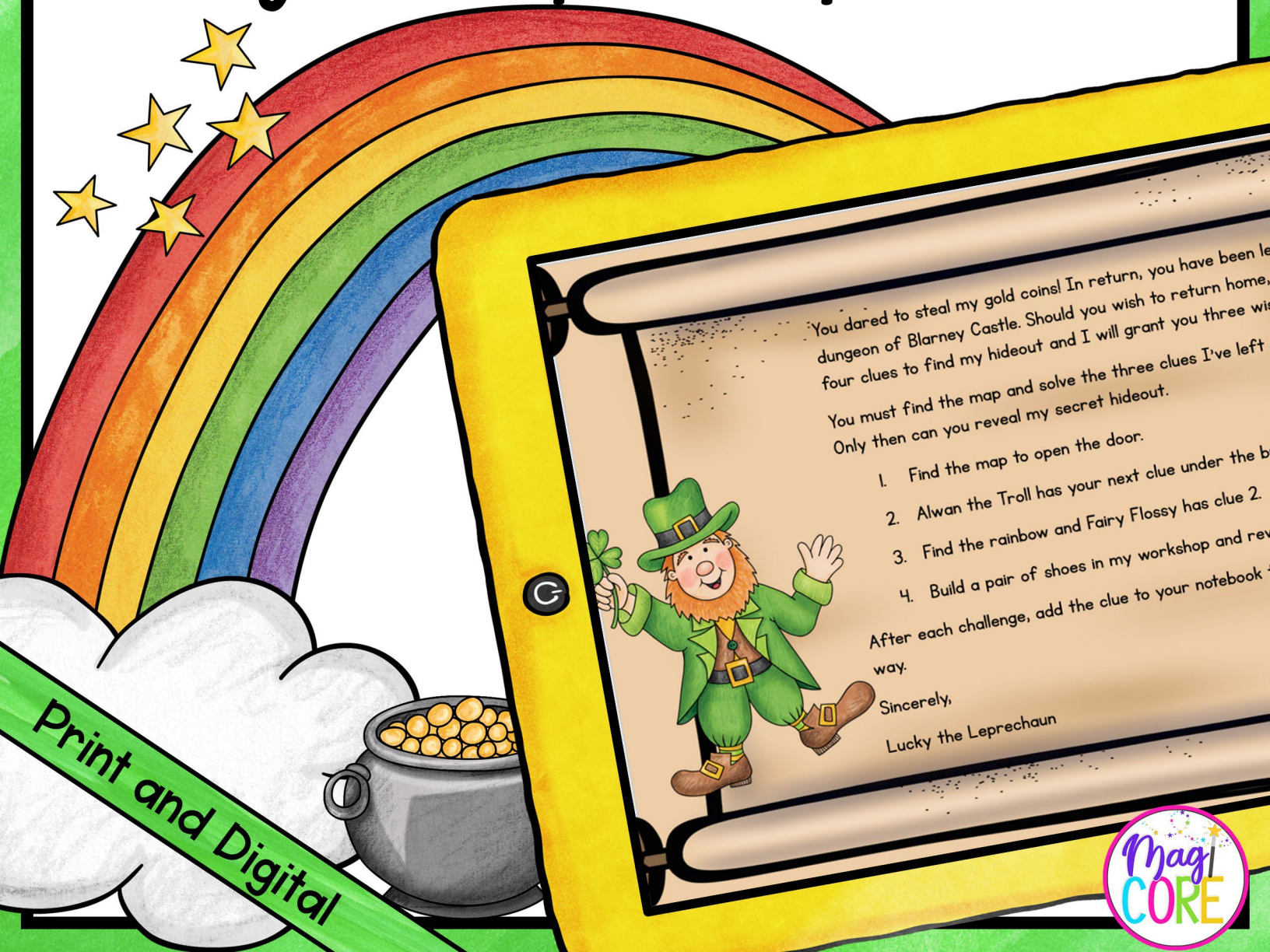
Videos Tell the Story

Four Standards-Based Math Challenges



3rd Grade Math

Lucky's Map Escape Room

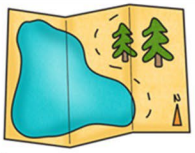


Print and Digital

Magic CORE

Print Friendly Version

Challenge #1



1. Solve each addition problem.
2. Record answers on your brochure.
3. Check your answers in the Leprechaun Decoder.
4. Add the map to your notebook.
5. Scan
6. Move

Scan the QR code or click here to view the video.

1. Ad

343
+ 267

a.
b.
c.
d.

2. Ad

120
+ 287

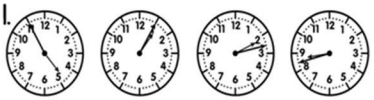
a.
b.
c.
d.

Challenge #4

1. Solve each telling time problem.
2. Record answers on your brochure.
3. Check your answers in the Leprechaun Decoder.
4. Add the shoes to your notebook.
5. Scan the QR code in the corner of the page.
6. Reveal the secret hideout.

Scan the QR code or click here to view the video.

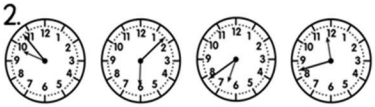
1.



The clocks show the times:

a. 5:55, 1:05, 2:15, 9:20
b. 4:50, 1:12, 3:13, 8:45
c. 4:55, 1:05, 2:13, 8:42
d. 5:55, 1:12, 2:20, 8:15

2.



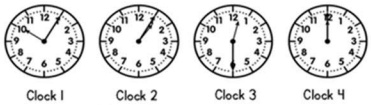
The clocks show the times:

a. 9:53, 6:08, 6:39, 11:42
b. 9:51, 6:02, 6:40, 8:57
c. 9:50, 1:30, 6:35, 11:45
d. 10:53, 6:10, 6:37, 11:42

3. Anna went to the movies at 11:30. Her friend was 20 minutes late. Which clock shows the time when her friend arrived?

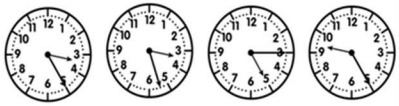
a. Clock 1
b. Clock 2
c. Clock 3
d. Clock 4

4. Thomas has a spelling test at 12:30. If the test takes him 35 minutes, which clock shows the time he finished the test?



a. Clock 1
b. Clock 2
c. Clock 3
d. Clock 4

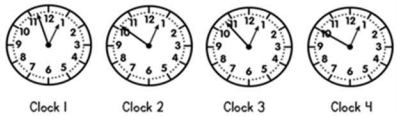
5.



Which clock shows the time 3:27?

a. Clock 1
b. Clock 2
c. Clock 3
d. Clock 4

6.



Which clock shows the time 12:53?

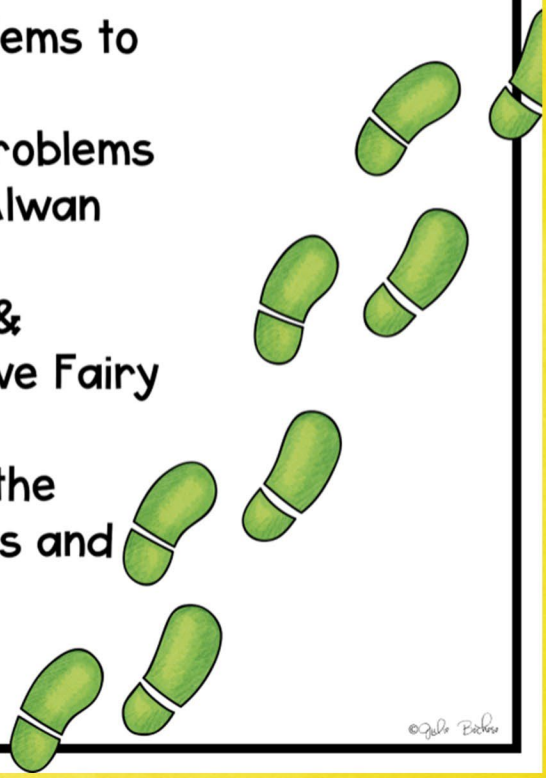
a. Clock 1
b. Clock 2
c. Clock 3
d. Clock 4

©

Four Standards-Based Math

Challenges

1. Solve the addition problems to find the map.
2. Solve the subtraction problems to solve the clue from Alwan the Troll.
3. Solve the multiplication & division problems to solve Fairy Flossy's clue.
4. Practice telling time to the minute to build the shoes and reveal the hideout.

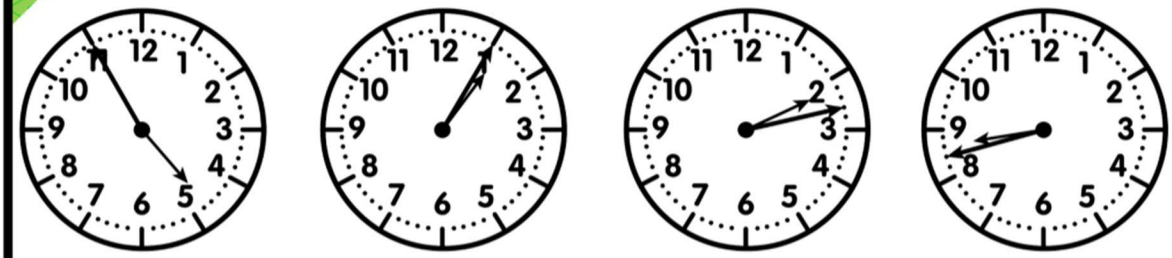


Webscape™ is Interactive & Self-Correcting!

Challenges are Quick

1.

Telling Time



The clocks show the times:

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b. 4:50, 1:12, 3:13, 8:45

c. 4:55, 1:05, 2:13, 8:42

d. 5:55, 1:12, 2:20, 8:15

Variety of Skills

1. Solve the Addition Problems

343	150	262	337
+ 267	+ 345	+ 124	+ 551
☐	☐	☐	☐

The answers are:

a. 510, 495, 386, 988
b. 610, 495, 386, 888
c. 620, 485, 378, 888
d. 610, 485, 367, 898

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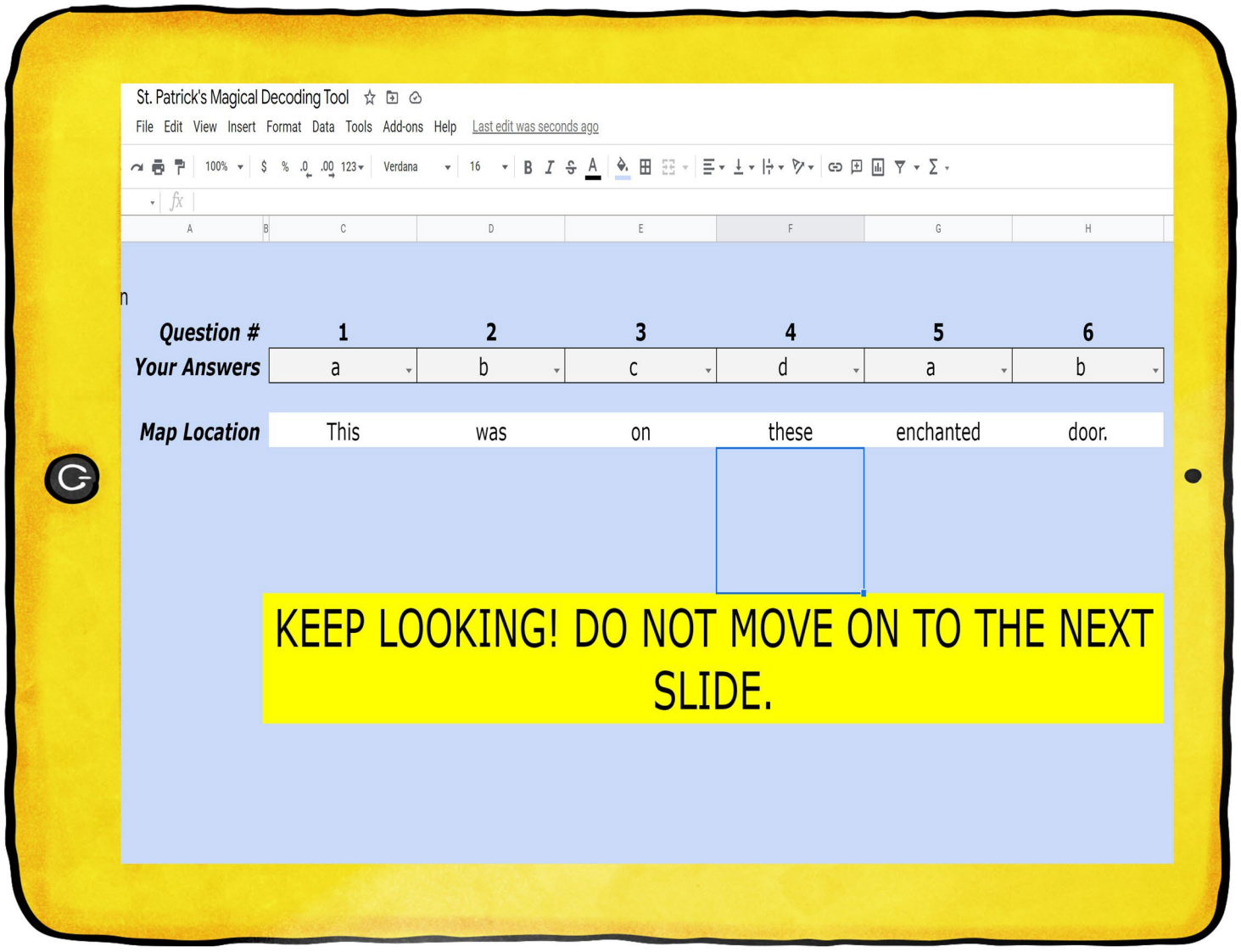
Decoder in Digital Version is Self-Checking



Printable Version Includes Recording Brochure & Decoder

Leprechaun Decoder

Use the following codes for each challenge to solve the clues and move to the next challenge.

	Question 1	Question 2	Question 3	Question 4	Question 5	Question 6
Challenge 1	a = They b = It c = The Book d = It	a = is b = may be c = is d = was	a = near b = in c = on d = above	a = the b = its c = a d = the	a = secret b = window c = guest d = creepy	a = ledge. b = study. c = library. d = room.
Challenge 2	a = It b = Merlin's wand c = The wand d = Your wand	a = was b = isn't c = is d = may be	a = near b = in c = under d = above	a = the b = a c = Merlin's d = our	a = wood b = storage c = red d = large	
Challenge 3	a = Frog Guts b = Bird Beaks c = Old Tires d = Dog Fur	a = Fingernails b = Bat Toe c = Unicorn Snot d = Dryer Lint	a = Fly Buzz b = Ear Wax c = Rose Thorns d = Old Cheese	a = Old Shoes b = Scent of Sweat c = Wet Haggis d = Blood Pudding	a = Hot Sne b = Cold Fee c = Eagle Fe d = Seashell	
Challenge 4	a = Attack Spell b = Wand Strike c = Shield Spell d = Magic Potion	a = Attack Spell b = Wand Strike c = Shield Spell d = Magic Potion	a = Attack Spell b = Wand Strike c = Shield Spell d = Magic Potion	a = Attack Spell b = Wand Strike c = Shield Spell d = Magic Potion	a = Attack b = Wand S c = Shield S d = Magic P	

CHALLENGE 1

	Answer	Code
1.		
2.		
3.		
4.		
5.		
6.		

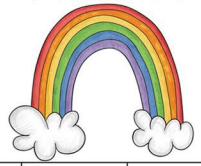
Where is the map?

CHALLENGE 2

	Answer	Code
1.		
2.		
3.		
4.		
5.		
6.		

Where did Alwan's clue say to go?

CHALLENGE 3



	Answer	Code
1.		
2.		
3.		
4.		
5.		
6.		

Where did Fairy Flossy's clue say to go?