



CREATE A BOARD GAME! It's time to create your own board $\subseteq$

Game Rules
Card \#
Use the space below to write your game rules.

- There nust be 2,3 o
to play the game. The






## SELF-REFLECTION

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## For The Teacher

This Create a Board Game Project Based Learning packet was created for $4^{\text {th }}$ grade students.
The activities included will provide your students with math practice in an engaging way. The standards addressed in this packet include:

- 4.OA.A. 2 Multiply or divide to solve word problems involving multiplicative comparison, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem, distinguishing multiplicative comparison from additive comparison.
- 4.OA.A. 3 Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation


## strategies including rounding. <br> Directions:

I. Decide if your class will complete the project as a whole group, in small groups, or independently.
2. Copy packets and provide students with materials necessary to complete the packet.
3. Students should complete the project over several days.
4. Preview the activity with your students.
5. Students will complete the self-evaluation reflection rubric.
6. Allow students an opportunity to share their completed projects.

## Suggesfed Challenge Order \& Teaching Nofes:

I. Explain the project to students: They will be reviewing how to solve word problems with equations and multi-step word problems and creating their own to complete a game board!

- NOTE: There are two versions of this PBL activity included in this packet. You can choose to have students use our designed game board, spinner, game pieces, and game rules. This option allows students to focus solely on the world problems they will create for the game cards to go with the game board. The second option is to use the blackline game board and related game components to have students create the entire game from scratch. Choose the option that is best for your students and the time you have allotted for this PBL activity.

2. Review the anchor charts and word problem examples provided. These can be printed for students, projected for the class to see, or displayed in your classroom for reference.
3. Allow students to practice solving word problems. Go over answers with the class and address any misconceptions before students work on creating their own word problems.
4. Explain the game board and the game rules (if you are using the pre-designed option). Allow students to work through the practice of creating their own word problems.
5. Give students time to create their word problems on their Truly Tricky Cards. Students should work on their answer keys simultaneously.
6. Allow students to play their games! Students can even swap games with each other and play their classmates' game board creations.

## Word Problems Can Be Tricky!

Word problems can be tricky - that is why leprechauns love them! Practice solving and creating word problems with equations and multi-step word problems by making your very own board game.

- Review word problems and key words.
- Solve some practice word problems.
- Review the game parts and rules.
- Make your own word problems for the game.
- Create an answer key for your word problems.
- Play your game! Have fun!



## MULTI-STEP WORD PROBLEMS solving with equations

Steph the chicken lays 7 eggs per week. Margot the chicken lays 4 times the number of eggs that Steph lays per week. If Steph lays an equal number of green and brown eggs, how many brown eggs does she lay each week?

## step 1:

## "TIMES the number"

suggests multiplication will be needed to solve the $1^{\text {st }}$ part of the problem.

$$
\begin{aligned}
& 7 \times 4=C \\
& 7 \times 4=28
\end{aligned}
$$

## step 2:

"An EQUAL number" suggests division will be needed to solve the $2^{\text {nd }}$ part of the problem.

$$
28 \div 2=B
$$

$$
28 \div 2=14
$$

## answer:

Steph lays (14)brown eggs each week!

After finding an answer, you can ask yourself:
Does my answer make sense?

- Did I answer the question?


## MULTIPLICATION AND DIVISION

 key words- times
- each
- in all
- multiple - total
- equal groups
- multiplied by

If you see any of these key words, use multiplication to solve the problem!

- half
- split
- dividend
- difference
- how many more
- take away

If you see any of these key words, use division to solve the problem!

Practice Solving Word Problems!
Let's practice solving word problems! You'll get to create your own, next. Be sure to show your work for each problem. Remember to work carefully... word problems can be tricky!
(1.) There are two lines at the post office. One line has 18 people waiting in it. That's twice as many people as the other line. How many people are waiting in the shorter line?

SHOW YOUR WORK:

(2.)

The blue rope measures about 54 inches long. If the blue rope is 9 times as long as the red rope, how long is the red rope?

SHOW YOUR WORK:



ANSWER: $\qquad$
$\qquad$
$\qquad$

## CREATE A BOARD GAME!

It's time to create your own board game to review word problems with equations and multi-step word problems! Here are the elements of your game:

## GAMEBOARD

The game board has a trail for the players to follow. There is a starting place and an ending place. Whoever reaches the pot of gold first wins the game. The game should continue until everyone finishes!


There are four game pieces: a leprechaun hat, a gold coin, a cupcake, and a rainbow. This game can be played with 2, 3, or 4 players. Each player gets to choose their own game piece. They will use the game pieces to keep track of where they are on the trail.

## TRULY TRICKY CARDS

## 



There are 10 leprechauns scattered along the board game trail. If a player lands on a spot with a leprechaun, they must pick a Truly Tricky Card and solve the word problem.

The Truly Tricky Cards are blank. You must write 10 "tricky" word problems on the back of them! You will also need to make an answer sheet, so it is important that you know how to solve your word problems.

## Let's practice!

## CREATING WORD PROBLEMS

Truly Tricky Card! In the examples below, the first part of the word problems is given. There are two example story components and example questions that could be used to complete the word problem. Notice the key words used, which indicate what operations will be used to solve the final word problem.

## addition and sultraction:

multiplication and division:


TRULY TRICKY ANSWER KEY
You need to know the answers to the problems you created. Use this chart as an answer key. Cut it out and use it while playing your game.

| Card \# | Show Your Work! | Answer |  |
| :---: | :---: | :---: | :---: |
| 1. |  |  |  |
| 2. |  |  |  |
| 3. |  |  |  |
| 4. |  |  |  |
| 5. |  |  |  |
| 6. |  |  |  |
| 7. |  |  |  |
| 8. |  |  |  |
| 9. |  |  |  |
| 10. |  |  |  |



## DESIGN YOUR OWN BOARD GAME

GAME BOARD (make sure to give your game board a title!)
The game board has a trail for the players to follow. You will need a starting place and an ending place. What will you put on each of the spaces? You can use words, symbols, or colors. You need to think about how the players of this game will win the game. What is the main objective?

## GAME PIECES

This game can be played with 2,3, or 4 players. There are leprechaun-themed game pieces to choose from, or any small object can be used. You can also create your own game pieces! The game pieces are used to keep track of each player's spot along the trail.

## SPINNER

The blank spinner should be completed. It can have colors, numbers, or other commands that align with the game board you create. Taking turns, each player spins the spinner. A pencil can be used to anchor a paperclip to the center of the spinner. Holding the pencil, flick the paperclip to "spin" and see what it lands on.

## WORD PROBLEM CARDS

Upon completion, the word problems can be used to "trick" the players. Think of a way to
 indicate the use of the word problem cards on the board game and/or spinner somehow. Example idea: scatter leprechauns along the trail and every time a player lands on one, they need to pick a card. There should be at least 10 cards to make the game "tricky."
mummemmemmmmemy
Answer Key
You need to know the answers to the word problems you created! Use the space to fill out the answers.



## Game Rules

Use the space below to write your game rules.

## CREATE YOUR GAME CARDS

Decide how many word problem cards will be needed for the game. Cut out the cards and decorate the front. Number the cards on the front and write the word problem on the back.

Be sure to create different types of word problems with multiple steps to solve. Also be sure to use a mix of all four operations (addition, subtraction, multiplication, and division).

Do not put the answers on the cards.
They will be written on the answer key.
EXAMPLE:


## SELF-REFLECTION

Write a reflection of your experience with this project. How did you feel about the math word problems and creating a game board? Explain what you found easy to do and any difficulties you had while working on this project. Did you enjoy this activity? Why or why not?

## RATE THIS PROJECT

Circle the statement you most agree with.

- I am ready for something harder.

This was just right.
I found this very challenging.

## SELF-EVALUATION

Circle one box per row on the rubric that expresses how you rate yourself on this Project-Based Learning Activity.

| I | I felt very confident |
| :---: | :---: | :---: |
| about the math in this project. |  |$\quad$| I felt pretty good about my |
| :---: |
| ability to complete the |
| math in this project. |$\quad$| I felt a lot of the math in |
| :---: |
| this project was too hard |
| for me to do alone. |

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